

2010 Lake Country Soccer Splash
Tournament Format and Tie-Breaking Procedures
(Replaces Section VI of Tournament Rules and Procedures)

TEAMS IN POOL PLAY

A. Each team shall play two games on Saturday with the team with the most points in each pool advancing to the Championship Games.

B. One (1) wild card team will be selected based on points accumulated to advance to the Championship Games.

Point System to determine teams to advance:

Win = 3 points
Tie = 1 point
Loss = 0 points

If necessary, final determination if still tied will be as follows:

1. Results of head to head competition. (Not used for more than two teams tied.)
2. Most Bonus Points.

Bonus Points:

Shut out = 1 point (Does not included 0-0 Tie)
Goals scored (each) = 1 point (Maximum of 3)
0 – 0 Tie = 2 points (Awarded to each team)

3. Most shutouts.
4. Fewest goals allowed.
5. Most goals scored (Max. of 3 per game)
6. If still tied, FIFA Penalty Kicks.

CHAMPIONSHIP GAMES

A. If a game is still tied after the end of regulation time, teams will play two (2) five minute overtime periods.

B. Games still tied at the end of the two overtime periods will be decided by FIFA Penalty Kicks.

TEAMS IN ROUND ROBIN PLAY:

A. Tournament Champion and teams getting second and third places will be decided by:

1. Overall record.
2. Head to Head competition.
3. Most Bonus Points. (See Bonus Points as listed above)
4. Most shutouts.
5. Fewest goals allowed.
6. Most goals scored (Max of 3 per game).
7. FIFA Penalty Kicks.